MARTe2-core - User story #1332

MARTe2-tutorials env. setup

17.11.2022 09:30 - André Neto

| Status: | New | Start da | date: 17.11.2022 |
|------------------------------|--------|----------------------|----------------------|
| Priority: | Normal | Due dat | ate: |
| Assignee: | | % Done | ne: 100% |
| Category: | | Estimate | ated time: 0.00 hour |
| Target version: | | Spent ti | time: 0.00 hour |
| Git branch (link): | | SVN coi (link/?p: | |
| Git merge to develop (link): | | | |

Description

Write instructions on how to prepare the environment to run the tutorials. These instructions will be released as part of the MARTe2 online help (https://vcis.f4e.europa.eu/marte2-docs/master/html/) which is based on Sphinx

Work:

- 1. Clone MARTe2 and change to the branch of this user-story
- 2. Add to the MARTe2 online documentation a section named Tutorials and a subsection named Environment
- 3. Inside the Environment section add/modify the instructions from the demo that are available here: https://vcis-gitlab.f4e.europa.eu/aneto/MARTe2-demos-padova
 - 1. Make sure everything works with the current versions of MARTe2
 - 2. If there are artifacts in the MARTe2-demos-padova moved them to the MARTe2 repository.

Notes:

- 1. To generate the documentation
 - 1. cd MY MARTE LOC/Docs/User/
 - 2. make html
- 2. Open a browser and point to Docs/User/build/html

History

#1 - 17.11.2022 09:30 - André Neto

- Status changed from New to Code: Impl

#2 - 17.11.2022 09:30 - André Neto

- Assignee set to Jose Maria Gomez

#3 - 19.12.2022 11:53 - Jose Maria Gomez

- File training_demo.rst added

Some changes were needed in the instructions to make it run. The new instructions are included in 'training_demo.rst'

NOTE: Since no root access was granted, some commands could not be run - such as the 'yum' or 'iptables'

NOTE: The Sphinx sources are located in

/home/jgomez/MARTe2/Docs/User/source.

The builds are in

/home/jgomez/MARTe2/Docs/User/build/html

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For building, use the command: sphinx-build -b html . /home/jgomez/MARTe2/Docs/User/build
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#4 - 19.12.2022 11:54 - Jose Maria Gomez

- % Done changed from 0 to 50

#5 - 20.12.2022 13:26 - Jose Maria Gomez

04.04.2025 1/2

- % Done changed from 50 to 100
- File tutorial rst added
- File index.rst added

New branch MARTe2 -> 1332_MARTe2_tutorials_env_setup created. Creted folder ./tutorial inside /sources. Files tutorial.rst and index.rst created/modified

NOTE: The command necessary for building sphinx was: sphinx-build -a -b html . /home/jgomez/MARTe2/Docs/User/build/html

If -a was not used, only index.html got updated, but not the other files. So when they were accessed, the fram e in the left with all the links to the different parts of the tutorial didn't show the newly created "tutorial".

#6 - 11.04.2023 07:43 - André Neto

Comments for commit 82271f198093d5ef5fc3bbe6a7e5d91784a03e99:

In the tutorial/environment/building.rst page, please:

- Remove the reference to the SDN (as it is only meaningful for environments with CCS)

 - Instead, for the demos, we can now use the portable UDPDataSource implementation (https://vcis-gitlab.f4e.europa.eu/aneto/MARTe2-components/-/tree/master/Source/Components/DataSources/UDP)
 - (The SDN is also based on UDP)
- Add a small description and a reference to the MDSplus page https://www.mdsplus.org/index.php/lntroduction

Before the EPICS example, let's add and explain some (easier) examples:

- A MARTe application that reads from a LinuxTimer and prints the Counter and the Time to a LoggerDataSource at a fixed frequency of 2 Hz;
- A MARTe application that reads from a LinuxTimer, executes a WaveformSin and prints the value of the sine to a LoggerDataSource at a fixed frequency of 10 Hz;
- A MARTe application that reads from a LinuxTimer, executes a WaveformSin and stores the value of the sine to a FileDataSource;
- A MARTe application that reads from a LinuxTimer, reads the values from a file (using the FileDataSource), use the MathExpressionGAM to modify these values (e.g. by multiplying them by 2) and then stores the values to a FileDataSource;
- A MARTe application with two threads communicating between them using the RealTimeThreadSynchronisation DataSource.
 - The first RealTimeThread is driven by a LinuxTimer running at a frequency of 100 Hz;
 - The second RealTimeThread prints the value of the counter at a sub-frequency of 1 Hz (Samples = 100).
- A MARTe application driven by a LinuxTimer at 10 Hz that uses the HistogramGAM to compute statistics about the thread cycle time and outputs to the LoggerDataSource.
- A MARTe application with the same structure of the EPICS application (example 1), but without the EPICS::EPICSCAClient.

#7 - 11.03.2025 13:07 - André Neto

- Status changed from Code: Impl to New

#8 - 11.03.2025 13:08 - André Neto

- Assignee deleted (Jose Maria Gomez)

Files

| training_demo.rst | 5.09 KB | 19.12.2022 | Jose Maria Gomez |
|-------------------|---------|------------|------------------|
| index.rst | 1.36 KB | 20.12.2022 | Jose Maria Gomez |
| tutorial.rst | 6.02 KB | 20.12.2022 | Jose Maria Gomez |

04.04.2025