

## MARTe2-core - Meeting #283

### MARTe 2 Sprint report (v0.9)

27.11.2015 15:52 - André Neto

<b>Status:</b>	Closed	<b>Start date:</b>	25.11.2015
<b>Priority:</b>	Normal	<b>Due date:</b>	09.12.2015
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	0.9	<b>Spent time:</b>	0.00 hour

#### Description

## Sprint planning

**Date of the meeting:** 25/11/2015

**Sprint objective:** Ninth release of MARTe aimed at implementing porting the parser, continuing the windows implementation and revisiting the documentation.

**Backlog items:** [#230](#), [#246](#), [#248](#), [#272](#), [#274](#), [#275](#), [#277](#), [#278](#), [#279](#), [#280](#), [#281](#), [#282](#)

## Sprint review

Several files were found not be properly linted. Apparently the header files also have to be included in the lint configuration file.

## Sprint retrospective

- Things that the team should start doing

Add in alphabetic order the files:

- in the header file includes;
- in the lint files;
- in the Makefiles.
  
- Things that the team should stop doing

Nothing to report.

- Things that the team should continue doing

Nothing to report.

## Technical debt

Non-completed user-stories: [#281](#)

Work on documentation has already started.

## Backlog review (restimation, reprioritization, weighting)

Main sprint goal was achieved. Next sprint will be dedicated to prepare the GAM design, to have an xml/json parser and to bug fixing.

#### History

#1 - 30.11.2015 15:54 - Ivan Herrero

- Due date set to 04.12.2015

#2 - 09.12.2015 14:52 - André Neto

- Description updated

- Due date changed from 04.12.2015 to 09.12.2015

**#3 - 09.12.2015 14:55 - André Neto**

- *Description updated*

**#4 - 04.01.2016 12:19 - Ivan Herrero**

- *Status changed from New to Closed*