

## MARTe2-core - Meeting #298

### MARTe 2 Sprint report (v0.11)

18.01.2016 10:59 - André Neto

<b>Status:</b>	Closed	<b>Start date:</b>	18.01.2016
<b>Priority:</b>	Normal	<b>Due date:</b>	27.01.2016
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	0.11	<b>Spent time:</b>	0.00 hour

#### Description

## Sprint planning

**Date of the meeting:** 03/02/2016

**Sprint objective:** Eleventh release of MARTe aimed at finalising the introspection.

**Backlog items:** [#188](#), [#264](#), [#295](#), [#296](#)

## Sprint review

It was decided to prototype all the GAM infrastructure before proceeding with the development under the QA framework.

## Sprint retrospective

- Things that the team should start doing
- Things that the team should stop doing
- Things that the team should continue doing

## Technical debt

Non-completed user-stories:

## Backlog review (restimation, reprioritization, weighting)

#### History

**#1 - 18.01.2016 11:01 - André Neto**

- Description updated

- Target version set to 0.11

**#2 - 18.01.2016 13:05 - Ivan Herrero**

- Due date set to 27.01.2016

**#3 - 06.04.2016 10:53 - André Neto**

- Description updated

- Status changed from New to Closed